

# Careers using geography



**Average Salary (a year)**  
25 000 - 30 000

**Typical Hours (a week)**  
37.5 hours

**You could work**  
**in an office talking to ships,**  
**guiding them into the harbour.**

- 1. What does an Assistant Harbour Master do?**
- 2. How does this job relate to geography?**
- 3. What does Wendy enjoy about her role?**

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# Careers using DT



## Average Salary (a year)

Louis receives a bursary for studying

## Typical Hours (a week)

36 hours

You could work with big brands such as Nike or Ralph Lauren.

**1. What skills does Louis use?**

**2. Where does Louis see himself in the future?**

**3. Why did Louis decide to study fashion?**

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# Careers using history



**Average Salary (a year)**

£42,000

**Typical Hours (a week)**

37.5

**You could work on a project that discovers something unknown about the past.**

- 1. Name two skills John uses in archiology.**
- 2. Where did John do a trial in archeology?**
- 3. What does John find interesting about his job?**

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# Careers using art



**Average Salary (a year)**

£30,000

**Typical Hours (a week)**

37.5

You could create animation for well known video games and films.

- 1. What is the name of the game that Atomhawk recently helped to animate?**
- 2. Name one of the skills that animators use.**
- 3. What did Neil originally want to do when he was at school?**

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# Careers using computing



**Average Salary (a year)**

£34,000

**Typical Hours (a week)**

37.5

**You could design games for millions of people to enjoy playing**

- 1. What might we see a games designer do?**
- 2. Name a game that Natalie has worked on.**
- 3. What are the two most important skills for games designers?**

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# Careers using music



**Average Salary (a year)**  
£33,000

**Typical Hours (a week)**  
40

**You could work on great community projects that inspire the local community**

- 1. What fun stuff does Josh do on tours of the Globe?**
- 2. What two instruments does Josh play?**
- 3. How long did Josh work at the arts organisation for?**

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